

How to Upload Your Team Documents into GotSport

- All documents must be submitted via <u>GotSport</u>
 - O Link: https://system.gotsport.com/users/login
- Documents can only be submitted if your name is linked to the roster as a Coach or
 Team Manager connect with your club if you do not see our event listed
- Medical Releases are not required
- Document upload is mandatory for all teams documents required are:
 - o PDF of passes
 - Guest player form (if applicable) only required if the player is not from your club
 - Must be the same affiliation as your team i.e., FYSA passes cannot have a guest player with a US Club pass.
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 - O The roster is not required we will import it from the event roster please ensure this is correct.
- Questions? Email <u>Jcruzado@tournamentsuccessgroup.com</u>

Log into Gotsport : https://system.gotsport.com/users/login

 Use the username/ID email/password that was created for you to complete your background check, SafeSport, and Heads-up Certifications.

Click on Team Management:



Build your event roster and ensure that it is correct - this will be downloaded onto the game card:

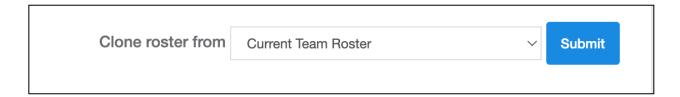


Click on the Rosters tab

From the "Select Event Roster" drop-down, select Sharks Soccer Cup & Showcase Click on Search



Scroll down and from the "Clone roster" select the roster that you wish to clone to the tournament (either an FYSA Registration event (recommended) or a league roster). Click Submit



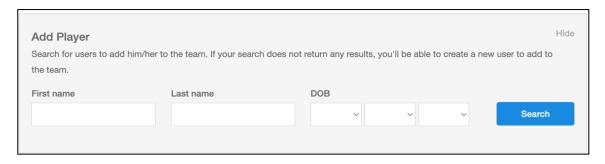
Check your roster is correct. This will be duplicated onto the game card and used by the referee to check your team in for gameplay.

- Enter all jersey numbers
- Do not enter ID numbers or positions this is not required.



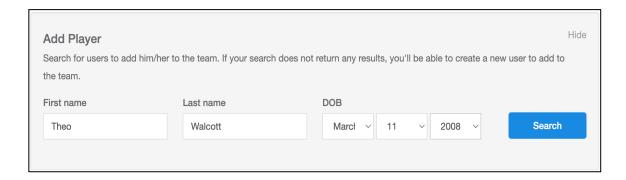


To add a player to the event roster that plays for your club, click on "Add Club Pass Player"



The player must be added to the current season FYSA Event Roster.

Enter the name, and date of birth as on the player pass, click Search, and add.

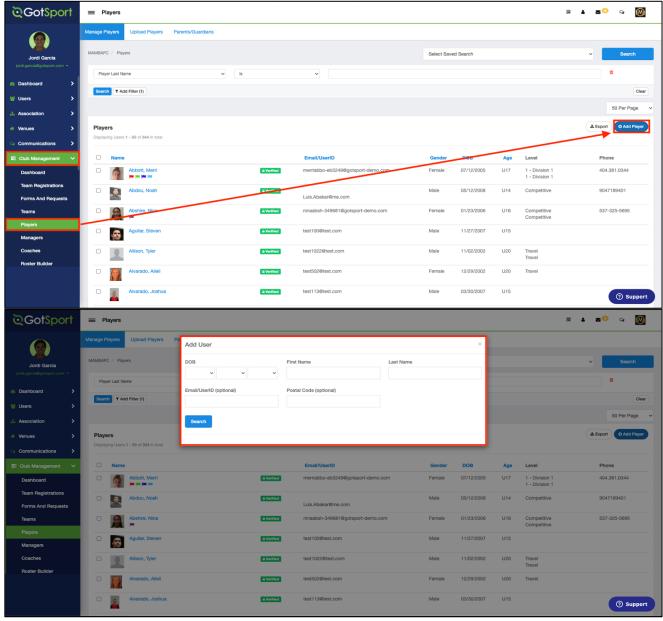


To add a guest/club pass player to an event roster, you'll first want to be sure that the event allows both types of players. Once this is done here are the steps:

1. Add the player that you're using for the event a player role with your club by going to:

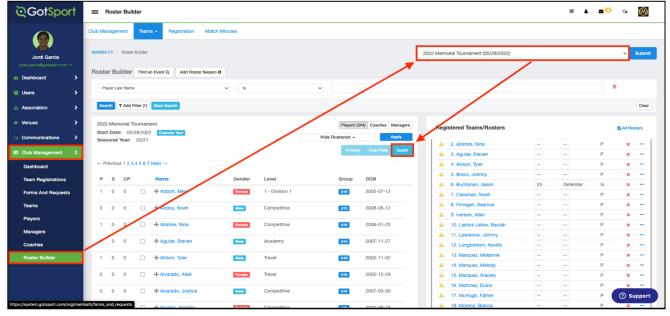
Club management>players>add player. Here you will look up that player and add them to your account.



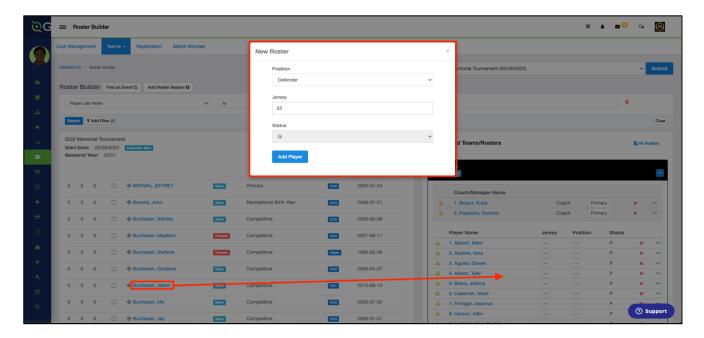


2. Now that the player has been added you will go to "Roster Builder" and select the Event, followed by the "Guest" Tab. (or Club Pass).



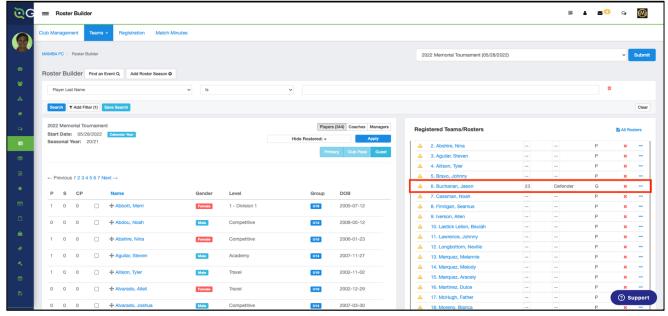


3. When you drag the player from the guest pool to the team's roster, a box will appear asking for the Position and Jersey number, the status will automatically be set to "G" for the guest. or "CP" for Club Pass.



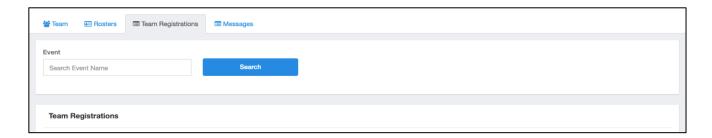
4. Now you will see the player on the roster.



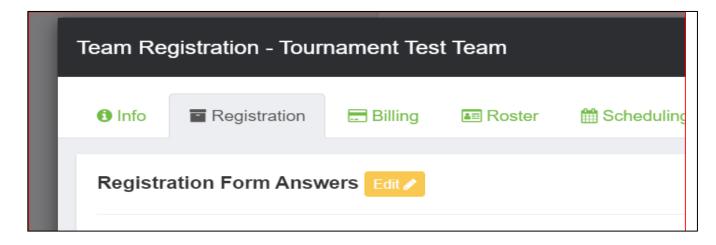


Next, upload your documents. Player passes and medical releases.

Click on the Team Registrations Tab followed by the Sharks Soccer Cup & Showcase



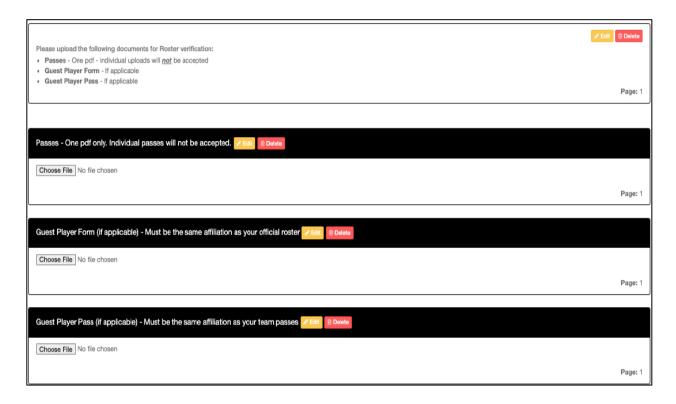
Click on the "Registration" Tab followed by the Orange "Edit" option





Upload documents, scroll to the bottom, and save.

All uploads can be replaced and are editable



We will print game cards 24 hours before the first game - please ensure your rosters are correct by this point. If you have any late changes, arrive 1.15 hours before your first game to adjust with your site director. Bring your official roster, any guest player forms/passes, and your laminated passes.

Once your documents have been approved, no further action is required. For team check-in with the referee, you will require your laminated passes only (it is recommended that you have a copy of your official roster should there be a query).



Additional information:

- **1. All FYSA players must be age verified in GotSport no exceptions.** All FYSA passes must have a valid headshot no exceptions
- 2. All coach and bench staff personnel must have a laminated pass with the same affiliation/club as the roster/player passes
- 3. Guest players **within** the club must be pre-printed on the roster. A guest player form is **NOT** required
- 4. Uniform jersey numbers are required for all players.
- 5. Player Passes Upload: required for each player, coach, assistant coach, and manager (Front Copy Single Version Maximum 8 per page No single passes accepted).
- 6. Guest Player Forms must be completed in compliance with the sanctioning body that has issued the player passes. Please contact your club registrar for guidance.
 - 1. FYSA only electronically generated forms from within GotSport digitally signed by the loaning and accepting club will be accepted. **No exceptions.**
 - 1. FYSA contact your club administrator for guidance
 - 2. US Club https://usclubsoccer.org/forms-documents/
 - **2.** Guest players must be affiliated with the same association i.e., US Club with US Club. Playing FYSA with a US Club pass or vice versa is not possible.
- 7. State Permission to Travel for all teams outside of Florida. This does not apply to US Club rosters.